



NUZHAT TABASSUM NAWSHIN

Cartographer | Aspiring UX Designer

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📁 [Portfolio](#)

CAREER OBJECTIVE

Aspiring UX designer with proven ability to conduct usability evaluations, design prototypes and narratives, and solve user problems. Adept at empathizing with user needs, collaborating across teams, and solving complex problems to create intuitive designs. Seeking to leverage my analytical and interpersonal skills to contribute to meaningful user experiences.

AREAS OF INTEREST

User-centered design,
Visual storytelling, GIS

EDUCATION

Ph.D. Student (Cartography)

University of Wisconsin-Madison

August 2022 – current

Current CGPA: 4.00

Advisor: Prof. Dr. Robert E. Roth

M.Sc. in Cartography

TU Munich, TU Vienna, TU Dresden

and University of Twente

October 2017 – March 2021

B.Sc. in Geography and Environment

University of Dhaka, Bangladesh

January 2012 – August 2016

RELEVANT COURSES

Interaction Design Studio,
Graphic Design in Cartography,
Cognitive Cartography (seminar),
Mobile and Web Cartography

WORK EXPERIENCE

Project Assistant

May 2023 – current

University of Wisconsin Sea Grant Institute

- Conducting competitive analysis and background research to develop a locative audio walking tour app
- Designing and conducting user evaluations with the prototype
- Creating tour content – scripts, maps, illustrations and photos
- Redesigning the prototype using HTML, JavaScript, and CSS to educate users about green stormwater infrastructure in Shorewood, WI

Cartographer/Student Assistant

August 2022 – current

University of Wisconsin Cartography Lab

- Creating custom printed maps tailored to client needs
- Attending peer feedback sessions to critique and refine designs

Reader/Grader

May 2023 - August 2024

Course: GEOG 370 – Introduction to Cartography

Dept. of Geography, UW-Madison

- Evaluating designs and providing constructive feedback

Teaching Assistant

August 2022 – May 2023

Course: GEOG 370 – Introduction to Cartography

Dept. of Geography, UW-Madison

- Guiding students to use ArcGIS Pro and Adobe Illustrator

Geoinformation Lab Tutor

November 2019 – February 2020

Geoinformation lab, TUM, Germany

GIS and Data Entry Associate

March 2016 – October 2016

House of Consultants Ltd. (HCL), Bangladesh

SKILLS

Design and Visualization Tools: Figma (currently learning), Marvel, Sketch (beginner), Canva, Adobe Illustrator, Photoshop, InDesign, Tableau, Carto

Mapping and GIS tools: ESRI ArcGIS software suite (Pro, StoryMaps, Experience Builder), QGIS, Mapbox Studio, ERDAS Imagine

Programming and technical skills: familiar with HTML, CSS, JavaScript, PostgreSQL, Python, Unity (basic)

UX Methods: Contextual inquiry, affinity diagramming, personas, sketching, storyboarding, prototyping, interview, survey, focus group, usability testing

Languages: English (C1), German (A2), Bengali (native), Hindi (conversational)

CONFERENCE TALKS

AAG 2024 (Honolulu) - UCD of Locative Audio for Mobile Cartography

WLIA 2024 (Green Bay) - Cartography for Adaptive Management in Wisconsin

ICC 2023 (Cape Town) - Map-based Storytelling using Augmented Reality